

# 2014 Mid-Cities Destination Imagination Regional Tournament

The tournament is at Colleyville Heritage High School. Thanks to Grapevine-Colleyville ISD for hosting the tournament. Remember, we are guests at this school. Please properly dispose of all food and trash items.

## ***Parking***

**DO NOT PARK IN THE FIRE LANES, School Police Parking or Handicap spaces without permit. The Colleyville Police Department patrols the school and WILL write citations and/or tow your vehicle.**

**Entrances to the large east parking lot at Colleyville Heritage High School are on the farthest east sides off the school access road and Gateway Drive (marked on map). If you enter either of the one-way drives closest to the school, there is no access to the parking lot and you will be funneled back to Gateway Drive and may turn either direction to come back to an entrance.**

**Do not park trailers in the staff parking lot at the front of the school or in the Senior Parking Lot.**

## ***Tournament Check In***

When you arrive at the tournament you need to check in at Registration. You need to be at registration at least one hour before the earlier of your Team Challenge or Instant Challenge time. The Registration area is in the cafeteria at CHHS. Look for the signs to direct you. Only the TEAM MANAGER needs to come to Tournament Registration. Registration will open at 7:00 am and close at 12:30pm.

**IMPORTANT:** You must come by registration to turn in your media releases, have your medical releases checked and to pick up your registration packet. There will be an “instant challenge pass” and a “team challenge pass” in your registration packet. This pass shows that you have been to registration. If you show up at instant challenge or your team challenge without this pass you will be sent back to registration to have your paperwork checked and to pick up your packet with the pass.

## ***Mid-Cities Required Paperwork***

**Every Team must have a Mid-Cities Medical Release for each team member and a Mid-Cities Media release in order to check in.** Media Releases will be collected at Registration. Team Managers are to keep the Medical Releases with them during the tournament. These forms are available on the Tournament Page of the Midcities website. **COPIES OF THESE FORMS WILL NOT BE AVAILABLE AT THE TOURNAMENT.**

## ***Tournament Forms***

Teams should refer to their specific challenge for the Team Challenge forms that are required. The Tournament Data form has a check list of the number of copies needed of each form. Forms include: Expense Reports, Declarations of Independence and Tournament Data forms. Editable versions of the Tournament Data Forms in Adobe PDF format are available on the Mid-Cities Regional Tournament page.

**Mid-Cities is not requiring page 3 of Tournament Data Forms at the tournament.**

You should also bring 5 copies of any answers to prior clarification requests submitted by the team.

## ***Schedule***

Double check your team’s Team Challenge and Instant Challenge times when you arrive and check in at Registration. Teams should check with the Prep Area appraiser about 30 minutes before their team’s scheduled Team Challenge. Check in for Instant Challenge 20 minutes before your teams scheduled time. Remember, if the team elects, one team manager may accompany the team into Instant Challenge. Structure teams check in their structure 1 hour before their team’s scheduled Team Challenge time.

## ***Tournament Invitation***

If you are inviting spectators to come watch your team, make sure they have ALL the information needed to find the performance sites. EVERY year we have a family members or other team supporters show up at Registration and ask where “John or Jane” is performing. They don’t know the challenge the team is doing, they don’t have a school name, they don’t know the team manager’s name and there is nothing we can do to help them. There is a sample invitation to the tournament on the Mid-Cities Regional Tournament Page. Maps and volunteers are available in various areas to assist with directions.

## ***Interference***

Remind your parents about the rules for Interference. It is OK for parents and / or others to unload props, move them into the building, move props to the prep area prior to the performance AND to help remove props from the performance area once a Team has completed. It is NOT OK for anyone other than the team to be assembling, repairing or otherwise working on costumes, props or other team materials.

Your job as Team Managers is to monitor your Team and parents. It is not your responsibility to report interference you witness at the tournament. This could be considered un-sportsmanlike conduct. Tournament officials are the only ones who can report interference to our appraisal teams and they must witness the interference.

We are depending on each Team Manager to police their team and team supporters.

## ***Tournament Helpers***

The tournament helper schedule will be posted on the website by Monday before the tournament. Tournament helpers will check in at the Helper desk in the Cafeteria at Colleyville Heritage High School. Tournament Helpers are scheduled around their Team’s Team Challenge Presentation but not necessarily around the Team’s Instant Challenge, as no spectators are permitted for Instant Challenge.

## ***Instant Challenge***

Your team needs to check in at least 20 minutes before your teams scheduled IC Time. It is in the hallway (A-Hallway) to the right of the main entrance to CHHS. Look for the signs.

Rising Star teams are not required to do Instant Challenge. However, if your Rising Star team elects to not do the Rising Stars IC then please stop by IC check in and let them know so that they will not be looking for your team. Rising Star teams receive a small gift when they have completed their Instant Challenge.

When teams complete their IC they will be given time in a CHILL room to discuss their IC and to unwind before leaving the IC area. This is the chance for the team to talk through the Instant Challenge. Teams are not to discuss the Instant Challenge once they have left the IC area.

No scores from Instant Challenge will be returned to teams. Teams may see their overall Instant Challenge score when they are posted on the website after the tournament.

## ***Concessions***

Concessions are available in the cafeteria at CHHS. Support the Colleyville Heritage High School PTSA. There is a menu of concession items that will be available on the Mid-Cities Regional Tournament page.

## ***Dime Store***

Please be sure to visit the Dime Store in the Colleyville Heritage High School Cafeteria. We’ll have loads of wild and crazy hats to choose from, as well as t-shirts, pins, and other fun items. Proceeds from the Dime Store fund the Mid-Cities Regional Scholarship as well as assist teams who advance on to State. We take cash, Visa, MasterCard, and American Express. Checks are not accepted. The Dime Store will be open from 9:00 to 3:00 (or until we sell out of everything).

## **Scores for Central Challenge**

Team Managers and one Team Member should check back with the Head Appraiser at their site approximately 30 minutes after the team's performance to pick up the team's raw scores. If your team is one of the first four teams of the day you should wait at least one hour before returning to pick up your scores. **If your team is one of the last few teams of the day we ask that you return quickly to pick up your scores. Score Sheets not picked up within 30 minutes of the last team's performance time at a site will not be available for pick up by the teams.** Teams have 30 minutes after they pick up their scores to raise any questions about the scoring. Only objective scores can be challenged. Subjective scores can be discussed with the head appraiser or challenge master but will not be changed.

## **Lost and Found**

Lost and Found is at the Registration area. When registration closes, Lost and Found will be taken to the Dime Store and then to the Award Ceremony.

## **Photographer**

The photographer will be in the Cafeteria. Please stop by and have your team's picture taken. For \$15 you can purchase a CD with your team's photos, award ceremony photos and any candid photographs. An order form will be included in your registration packet. You do not have to buy a CD to have your team's picture taken. You can use the picture files on the CD at your local photo shop or at an online service to print as many photos as you would like. The pictures taken will also become part of the pre-award ceremony slide show.

## **Awards Ceremony**

The Awards Ceremony will be held in the main gym at CHHS. The best parking area for accessing the gym is the East parking lot. Teams and Team Managers will sit on the gym floor in any area not designated as aisle space. Team guests and spectators should sit in the stands. A slide show of teams and today's events will start between 6:30 and 6:45. The Award Ceremony starts at 7:00 pm.

We will announce places 1 through 6 at the Award Ceremony. All placements will be posted on the Mid-Cities website by Sunday night.

## **Follow the Award Ceremony on Twitter**

This year we will be tweeting the results during the award ceremony. This is a good way for Team Parents and other Team Supporters who cannot attend the award ceremony to get the results in real time. You might also want to follow with Twitter even if you are at the award ceremony. Information on how to receive these tweets is on the Mid-Cities Regional Tournament Page.

## **Teams Advancing to State**

Teams advancing to state will receive a packet of State Tournament Information. Team Manager of advancing teams **MUST** meet with the Regional Directors and your school district coordinator for about 45 minutes after the Awards Ceremony in the Lecture Hall, room C125 near registration. This meeting is for Team Managers only or their representative. We do not have room for Team Members in this meeting.

## **Bonus Teams**

Texas DI has a Bonus Team program to allow more teams to participate in the Affiliate Tournament. . In addition to the teams who qualify for the Affiliate Tournament from each region, selected teams from across the state who came close to qualifying but didn't quite make it will be invited to participate. These invitations will be issued in early March, and must be accepted promptly. So if your team almost qualified for advancement to the Affiliate Tournament, and you'd still like to go, hang onto your sets, props, and costumes – and most of all your creativity – and stay alert for that phone call or e-mail in early March!

## **Problems?**

Remember, everyone working this tournament is a volunteer. We have done our best to try and make things run smoothly but problems may occur. **Regional Board members will be wearing blue Polo shirts with the Mid-Cities logo. Look for these shirts if you have a question.**

Team Managers should review the Rules of the Road for the procedures they should follow should they have questions about any aspect of the tournament. Only Team Managers can discuss problems with tournament officials. Parents must not approach tournament officials about problems. Also, only objective score elements can be “challenged”. Subjective scores may be discussed with the head appraiser or challenge master but cannot be changed.

## **General Notes for all Challenges and Challenge Sites**

- If you have not downloaded the Travel Guide for Teams then we recommend that you do so. This guide gives more information about tournament procedures for each challenge (except for Rising Stars). You can find a link to download the travel guide on the Mid-Cities Regional Tournament page.
- Double check clarifications for your teams challenge at: <http://www.destinationimagination.org/challenge-program/clarifications>. **Teams are responsible for complying with any published clarifications.**
- **Rules of the Road require that all props be able to fit through a 30” standard doorway. We will not remove mullions, doors, hardware or make any other adjustments for teams to be able to move their props into the performance area.**
- All hallways will be crowded during the day. Do not bring your teams props into the building until 1-1/2 hours before their Team Challenge time. Promptly remove your props from the building after your team’s presentation.
- **Prop Storage:** NEVER leave your team’s props unattended. This is a good job to give to a Team Parent. Accidents do happen. Even if someone else damages the team’s props, the TEAM still has to be the one that makes the repairs. Please remove your props from the building immediately after the team’s presentation.
- Because many of our sites have only one door for both spectators and the teams it is critical that teams and spectators be ready to move quickly into the performance area. Remind those coming to see your team’s performance that they need to be early. Once a performance has started they will not be allowed to enter the site.

### **Site Restrictions – ALL TEAMS**

- Dry Ice is not allowed.
- Fog and/or Smoke Machines are not allowed
- Helium Balloons are not allowed.
- Latex may not be used
- Silly String is not allowed.
- Confetti may be used but the team must come prepared to clean up after its use or they may face a deduction.
- Lights may not be turned off during a team’s performance

## **Challenge Specific Notes Follow**

### **Early Learners (Rising Stars) – Circus**

There are 2 Sites for Rising Stars/Early Learners: Rising Stars site D is in room F134. Rising Stars Site I is in Room F130.

The time between Team Challenge and Instant Challenge is very tight for Early Learners teams at Site I. We are aware of this but it cannot be changed. Our TC and IC challenge masters will work with teams to make sure they get to participate in both events.

Rising Star teams will receive their participation medals immediately following the completion of their solution presentation. Rising Star participants are welcome to attend the Award Ceremony but there will not be individual recognition for Rising Star Teams at the Award Ceremony.

Rising Star teams are not required to participate in Instant Challenge but we encourage them to do so. The Instant Challenge for Rising Stars is a very simple IC to give the teams the feel for what Instant Challenge is like. Team members receive a small token reward after completing their IC. If your Rising Star team elects not to participate in IC we would appreciate your dropping by IC check in and letting them know so that we know not to expect them.

We encourage you to take your Rising Star teams to watch a few of the competitive challenges. This will give them an idea of what the competitive teams are doing and help prepare them for next year.

### **Dig In - All levels - Gym 2**

**The gym has wood floors. Teams are responsible for demonstrating that their props will not damage the wood floors or they will not be allowed to use the props. Because of the possibility of damage, teams will not be allowed to use liquids. If teams need to tape something to the floor they need to inform the prep area appraiser and the team will be provided with tape that the School is requiring we use for gym floors.**

We have limited room for staging so teams must not bring their props into the prep hallway until 1-1/2 hour before their presentation time. Once a team has completed their presentation they must immediately move their props from the school. Parents may help move props from the presentation site after the team's performance. Do not leave props in the main prep hallway for this challenge.

First Place teams for Elementary and Middle Level will advance to the State tournament. The 1<sup>st</sup> and 2<sup>nd</sup> place teams for Secondary Level will advance to the State tournament.

### **Going to Extremes**

There are 3 presentation sites for Going to Extremes. Elementary Site D is in Room F107. Elementary Site I is in Room F102. ML and SL are in room F153.

We are short of hall space in the hallways where the Elementary teams perform. Do not bring your props into the hallways by the sites until directed by the Prep Area appraisers. Promptly remove your props from the building when the team has finished their presentation.

First Place teams for ML, and SL will advance to the State Tournament. The 1<sup>st</sup> and 2<sup>nd</sup> place team from each Elementary Site will advance to the State Tournament.

### **Laugh Art Loud**

There are 2 presentation sites for Laugh Art Loud. EL level is in Gym 3. ML and SL are in Gym 4.

We are short of hall space in the hallways around the Gyms. Do not bring your props into the hallways by the sites until directed by the Prep Area appraisers. Promptly remove your props from the building when the team has finished their presentation.

The gym has wood floors. Teams are responsible for demonstrating that their props will not damage the wood floors or they will not be allowed to use the props. **Because of the possibility of damage, teams will not be allowed to use liquids.** If teams need to tape something to the floor they need to inform the prep area appraiser and the team will be provided with tape that the School is requiring we use for gym floors.

The First Place teams from EL,ML and SL will advance to the State Tournament.

## ***Pandemonium***

There are 2 presentation sites for Pandemonium: EL and SL are in Room C125. ML is in Room C126. Remember to bring any floor protection required by the challenge.

The First Place teams from EL,ML and SL will advance to the State Tournament.

## ***The Tension Builds- Main Gym and Wrestling Gym***

Structure check in for all levels is in room H115. Structure check in times are **1 hour** before the team's team challenge time. Teams will not be allowed to check in their structures early. Teams will return to structure check in to retrieve their structure when directed to do so by the prep area appraiser. Do not remove the form "sealing" the structure container until directed to do so by the prep area appraiser.

**Teams should do their own mock CHECK IN to make sure their structure meets all the challenge requirements. Structure that do not meet all of the requirements will receive a weight held score of zero.**

Props may be unloaded at the Gym Entrance on the north side of the school. There is a two-way drive in front of this entrance that separates the school from Senior Parking/Tennis Courts. Space is at a premium in the hallways around the Gyms. Do not bring your props into this area until 1-1/2 hour before your team presentation. Remove your props from the building as soon as your team's presentation is complete.

We are short of hall space in the hallways around the Gyms. Do not bring your props into the hallways by the sites until directed by the Prep Area appraisers. Promptly remove your props from the building when the team has finished their presentation.

The gym floor in the main Gym will be covered with a heavy plastic mat. This is a school district requirement. Props will not be able to slide easily on this flooring. The gym floor in the Wrestling Gym will be covered with thin wrestling mats. This is also a school district requirement. Props will not slide easily. Team Members and Adults doing weight placement should be extra cautious of their footing during weight placement.

Structure teams need to pick up their structures when they pick up their scores (30 minutes to 1 hour after their performance as directed by the Head Appraiser / Challenge Master). We will dispose of any structures not picked up within 30 minutes of the end of the last team's presentation time.

Weights available at the tournament:

- 10 ea 5 lb
- 10 ea 10 lb
- 5 ea 25 lb
- 5 ea 35 lb
- 5 ea 45 lb

The First Place teams from EL,ML and SL will advance to the State Tournament.

## ***Project OUTREACH-Pitch and Play – All Levels - Room F130***

The only items that Mid-Cities is furnishing for this challenge is a performance site and an electrical outlet. Teams are responsible for providing any projection equipment, screens, etc. for their presentation. Projection equipment and screens are generally exempt items but teams should refer to the Rules of the Road for specifics. Exempt cost items must be listed on the team's expense report with a notation that they are exempt.

First Place team in Elementary and Middle levels will advance to the State Tournament. First and Second place teams in Secondary Level will advance to the State tournament.